

# Bólya Richárd

## UX/UI designer

After years of working as a software developer, I've transitioned into UX/UI design, combining my technical background with a passion for user-centered design. I'm focused on creating intuitive and visually engaging experiences for web and mobile platforms. My background in development gives me a unique take on design, helping me bring together functionality and aesthetics.

### Work experience

03/2024 - 02/2025

**Angular and Blazor frontend developer** – Szintézis Zrt.

In my previous role, I was responsible for developing the frontend of a new POS software.

My key responsibilities included:

- Ensuring the UI design is seamlessly translated into functional, responsive code.
- Collaborating with the design and backend teams to align the frontend with overall project goals.

03/2023 - 03/2024

**Fullstack developer** – Performanceology Kft.

I co-founded this startup and worked on a product called Simboostr.

My responsibilities included:

- Leading the planning and creation of both web and desktop applications, ensuring they were intuitive and met user expectations.
- Managing the implementation of design solutions and collaborating with the testing team to refine the product through user feedback.

This role allowed me to deepen my UX/UI skills, as I frequently created prototypes for user testing and worked closely with the team to improve usability.

03/2021 - 03/2023

**Fullstack developer** – N-Ware Kft.

At this company, I was responsible for maintaining and adding new features to a car sales software. During this time, I gained hands-on experience in developing web applications and APIs. I also focused on ensuring my work was of high quality by consistently creating unit tests, which helped me sharpen my attention to detail and improve my overall development process.

### Education and certifications

08/2024 - 12/2024

**xLabs Hungary UX Masterclass**

09/2024 - 02/2025

**Interaction Design Foundation**

- [User Experience: The Beginner's Guide](#)
- [Design Thinking: The Ultimate Guide](#)
- [Journey Mapping](#)
- [Design for Thought and Emotion](#)
- [Human-Computer Interaction: The Foundations of UX Design](#)

08/2018 - 02/2022

**Computer Science BSc** – Széchenyi István University Győr

08/2013 - 06/2018

**Computer Systems Technician** – Jedlik Ányos Gépipari és Informatikai Szakközépiskola Győr



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### Skills

**User Research:** Task analysis, user interviews, usability tests

**Journey Mapping:** Journey maps, experience maps, service blueprints

**Human-Centered Design:** Interactive systems, cognitive and emotional design

**Interaction & Navigation Design:** Screen design, interaction design

**Figma:** High-fidelity prototypes

#### Design systems

**Business Impact:** Customer loyalty, brand value, profitability

**Software development:** HTML, CSS, Javascript, C# • agile frameworks

### Creative & Mindful Interests

I'm passionate about **painting** and **drawing**.

I enjoy **gardening** and spending time in **nature**, especially sketching or painting outdoors.

I practice **yoga** daily for mindfulness and balance.